

Requested by: Mayor Dianne M. Keller

Adopted: March 20, 2006

Vote: Cox, Ewing, Metiva, & Straub in favor; Menard & O'Neil opposed

**CITY OF WASILLA
RESOLUTION SERIAL NO. 06-21**

**A RESOLUTION OF THE WASILLA CITY COUNCIL IN SUPPORT OF SENATE BILL
261 AND THE DESIGNATION OF TRAFFIC SAFETY CORRIDORS .**

WHEREAS, the area west of Wasilla along the Parks Highway which includes an 11-mile stretch between Meadow Lakes and Big Lake is fast becoming one of the most dangerous portions of the Parks Highway for motor vehicle accidents and fatalities according to the Department of Public Safety; and

WHEREAS, according to statistics, between 2001 and 2005, there were 35 fatal accidents on and around the Parks Highway in the area patrolled by the state troopers and nearly half of these fatal accidents occurred in the Meadow Lakes and Big Lake area, with eight of those on the Parks Highway from Mile 45 to 51, and three more on Pittman Road and two more on Big Lake Road; and

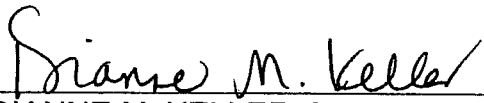
WHEREAS, in order to help promote traffic safety, the Department of Transportation and Public Facilities has been studying the feasibility of designating portions of a highway as traffic safety corridors by posting signs at the beginning and end of the corridor to warn drivers that they are in a traffic-safety zone; and

WHEREAS, a motor vehicle or traffic offense committed within a traffic safety corridor would be subject to double traffic fines.

NOW THEREFORE BE IT RESOLVED by the Wasilla City Council that we support Senate Bill 261 and encourage the designation of a traffic safety corridor along this dangerous stretch of the Parks Highway where speeding and other violations would


carry double traffic fines so that the number and frequency of accidents and the number of deaths can be reduced and our roads can become a safer place for our residents and visitors to travel.

ADOPTED by the Wasilla City Council on March 20, 2006.



DIANNE M. KELLER, Mayor

ATTEST:



KRISTIE SMITHERS, MMC
City Clerk

[SEAL]